

# ORBIT Development: Status & Plans

L.G.Vorobiev, APC, Theory & Simulation Group

## ORBIT Mission:

**Design accelerator Rings with SC (bare Coulomb & wakes), stripping foil, and ECloud**

## **History:**

**Shell, SuperCode** by S.Haney, 1994-1999 (LLNL).

**Core, C++ classes:** J.Galambos, J. Holmes, D.Olsen (ORNL/SNS),  
A.Luccio, J.Beebee-Wang (BNL), 1999

## **Applications:**

**Primary computational tool for SNS design and operation.**

**Appropriate** for injection painting, foil issues, SC, etc. in existing Fermilab accelerator chain.

**Useful for Project X**

# ORBIT Development: Status & Plans

## Recent developments 1999- present:

**Shell:** SuperCode extension and migration ->Python.

**Core C++ classes:** extensively upgraded, revised, fixed.

- 2<sup>nd</sup> order matrix bug fix.
- RF dynamics bug fix.
- Multibunch mode.
- Painting.
- Foil implementations, dumpFoilHits bug fix.
- Longitudinal dynamics in injection painting.
- Ecloud, first trials.
- Extension of the SuperCode interface lexicon till the Python era.

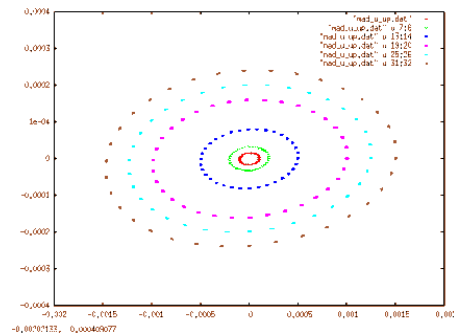
**Most of bug fixes were completed in close coordination with STRUCT (A.Drozhdin, et al.)**

# ORBIT 2<sup>nd</sup> order stuff

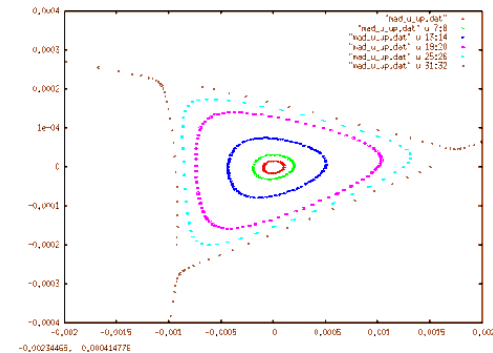
Exploring 3<sup>rd</sup> order resonance with tunes:  $\nu_x=6.676$ ,  $\nu_y=6.654$  in Fermilab Booster:

**MAD** tracking with sextupole components

No sextupole components (X,X') [m, rad]

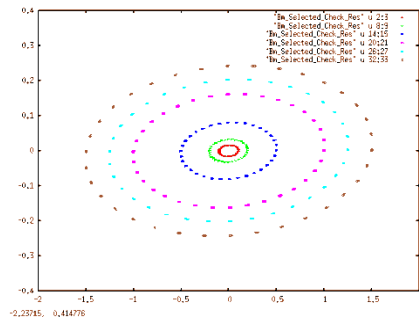


With sextupole components (X,X') [m,rad]

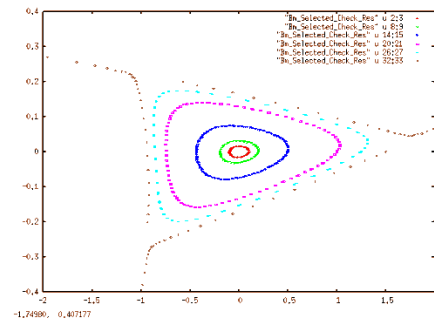


**ORBIT** tracking with sextupole components

Before correction (wrong) (X,X')[mm,mrad]

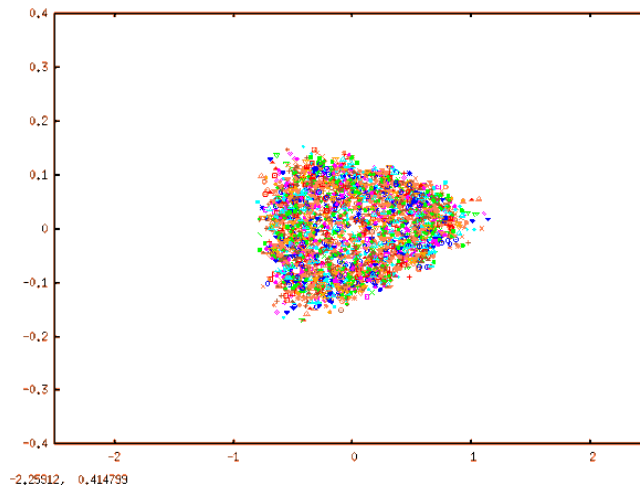


Corrected (identical to MAD) (X,X') [mm,mrad]

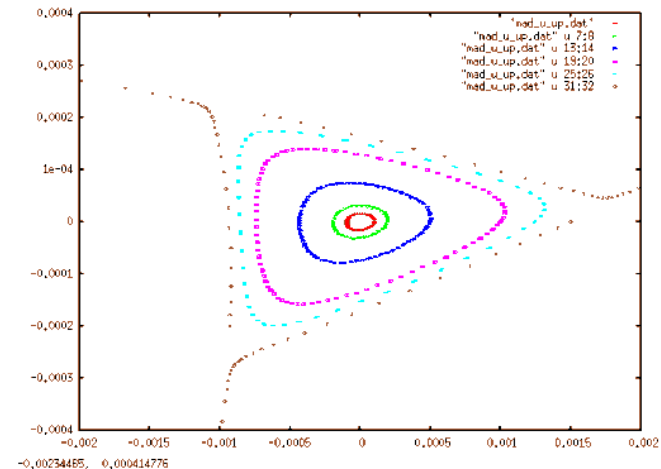


# ORBIT 2<sup>nd</sup> order stuff

**ORBIT tracking multi-particle**  
(within stable separatrix)  
for some hundreds turns



Compare to 6 particles



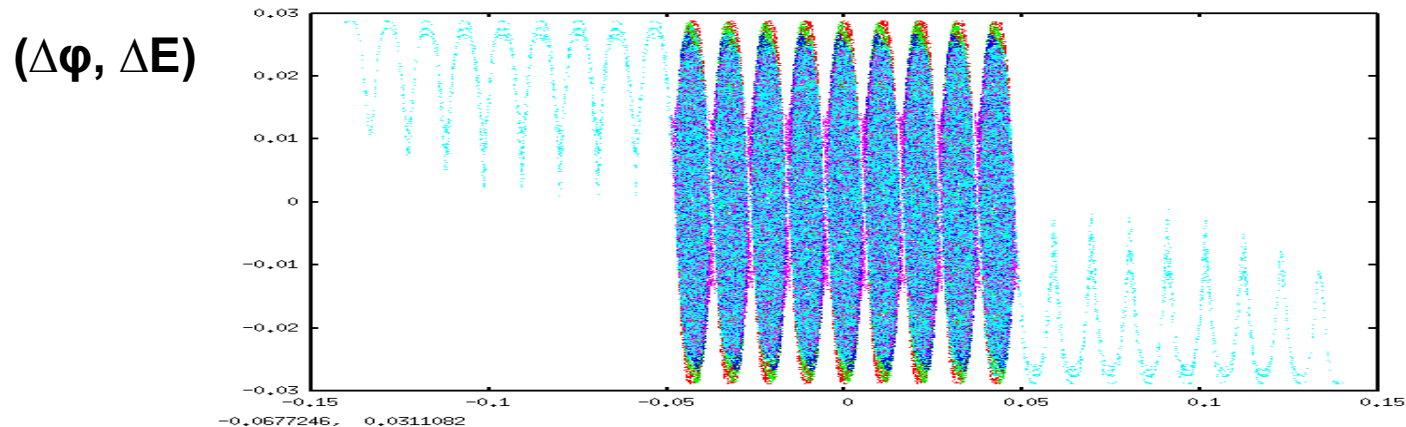
A valid second order tracking is indispensable. Sextupoles. Very Large amplitudes (e.g., for painting) dynamics can't be handled by Linear optics properly.

# ORBIT: Multibunches

## Test Run for Recycler

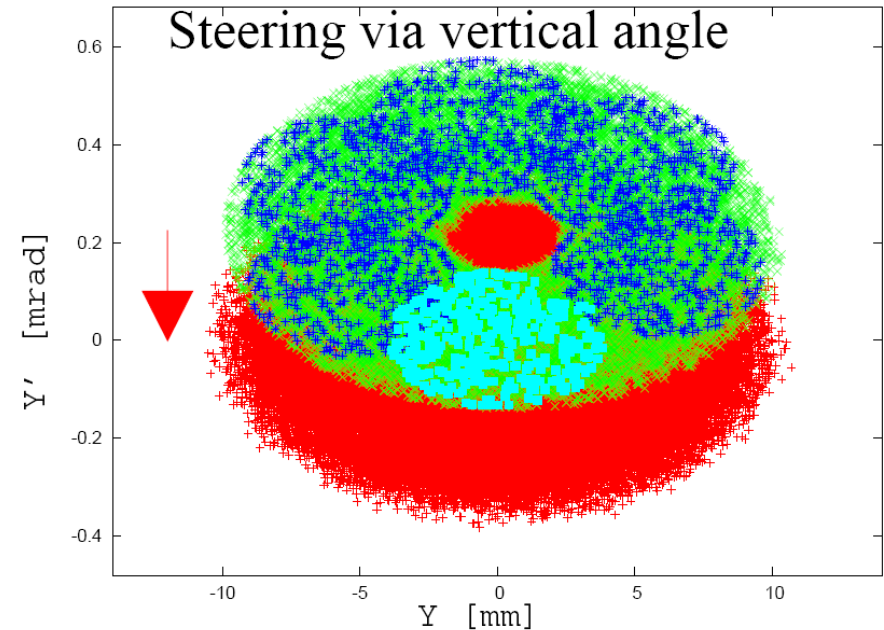
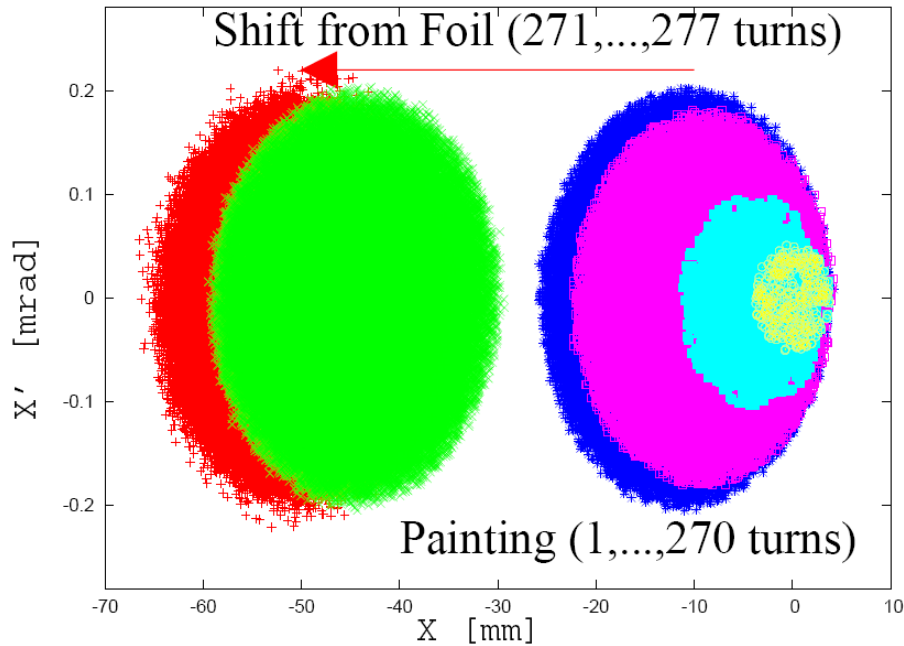
Dynamics through  $\Delta\phi$  domain 0, 20, 30, 40, ..., 1000 turns

The distributions filled the separatrix deliberately. That's why those particles from the separatrix boundary migrates as expected.



The trick is in substituting the real harmonic number (say 588 for MI) by harmonicNumber = 1 and correspondingly scaling the RF harmonic

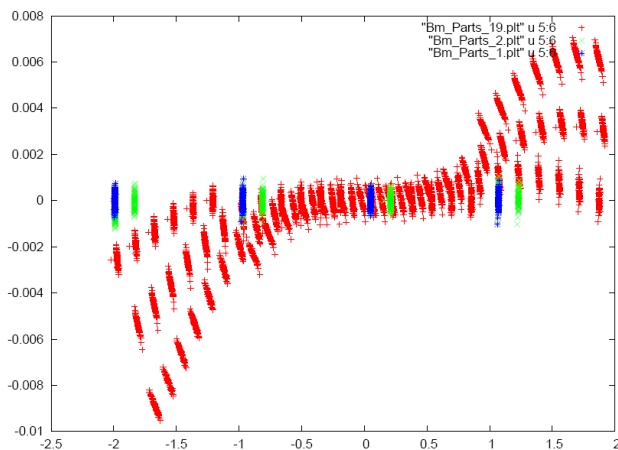
# ORBIT: Painting



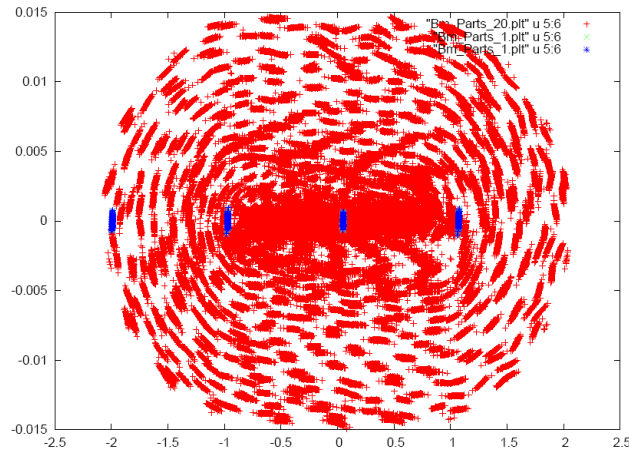
Painting in X-direction, Steering in Y-direction.

# ORBIT: RF bug fix & Longitudinal Painting

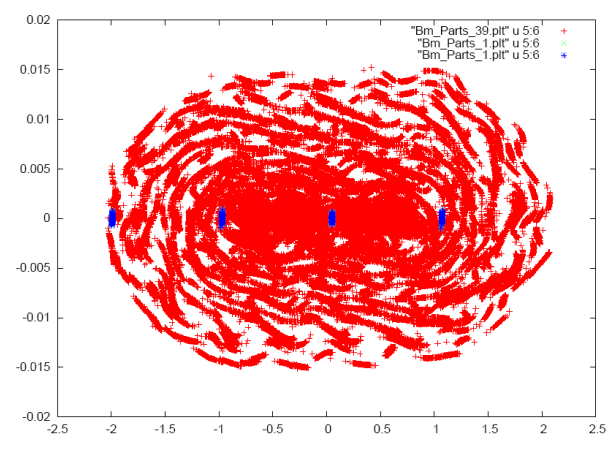
Longitudinal Painting. Phase slippage. Chopping.



After 1, 2, 19 turns.



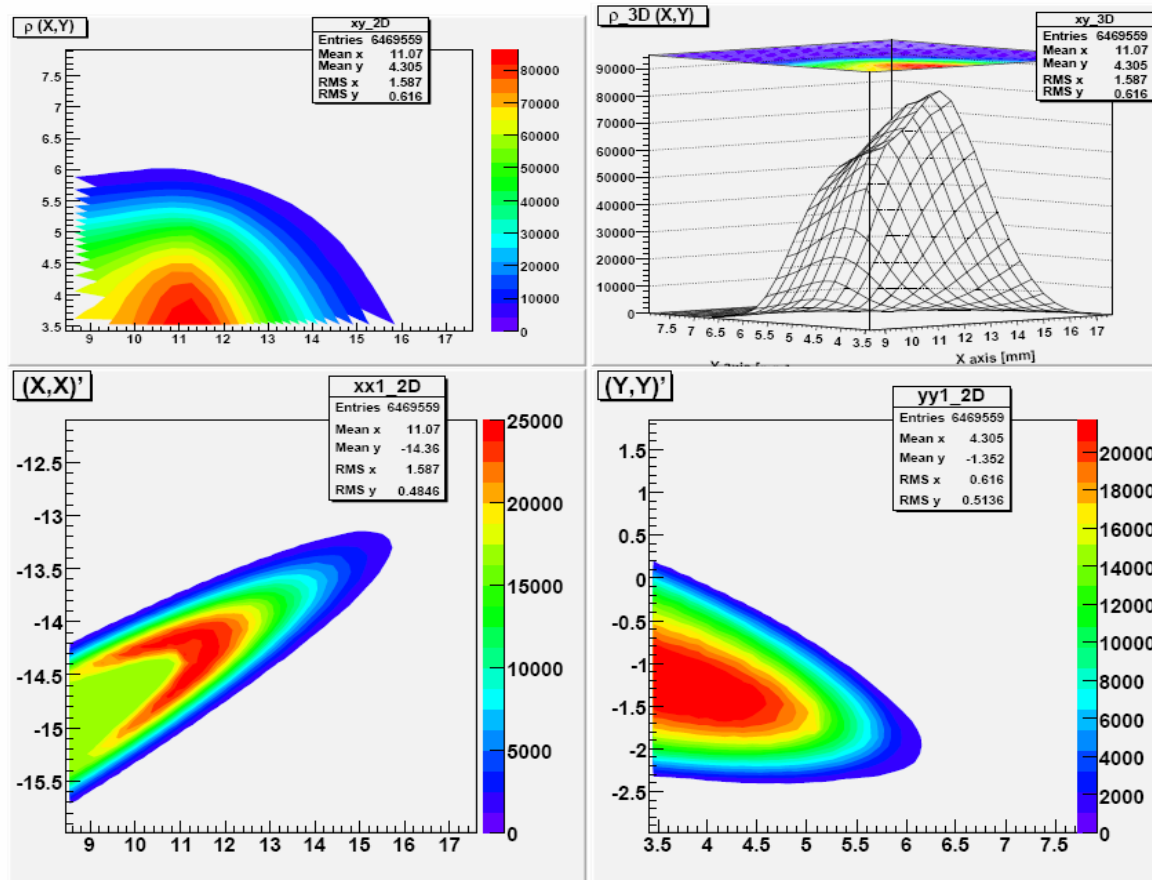
After 1 and 100 turns.



After 800 turns.

Note the vertical scales are different, the horizontal RF-gates are the same.

# ORBIT: Painting, Foil Issues



Foil heating may be an issue in ICD-2, especially when we inject during >2000 versus 270 in ICD-1

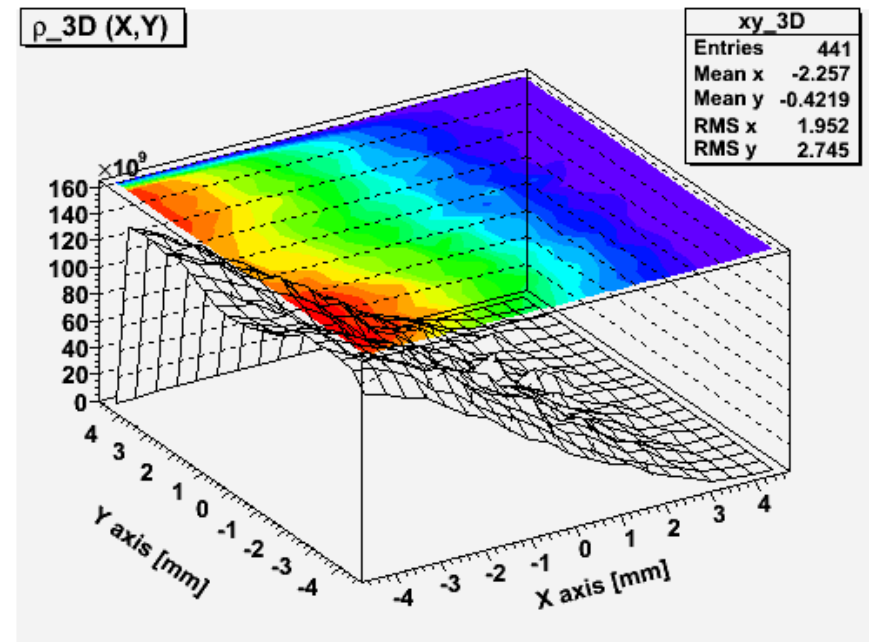
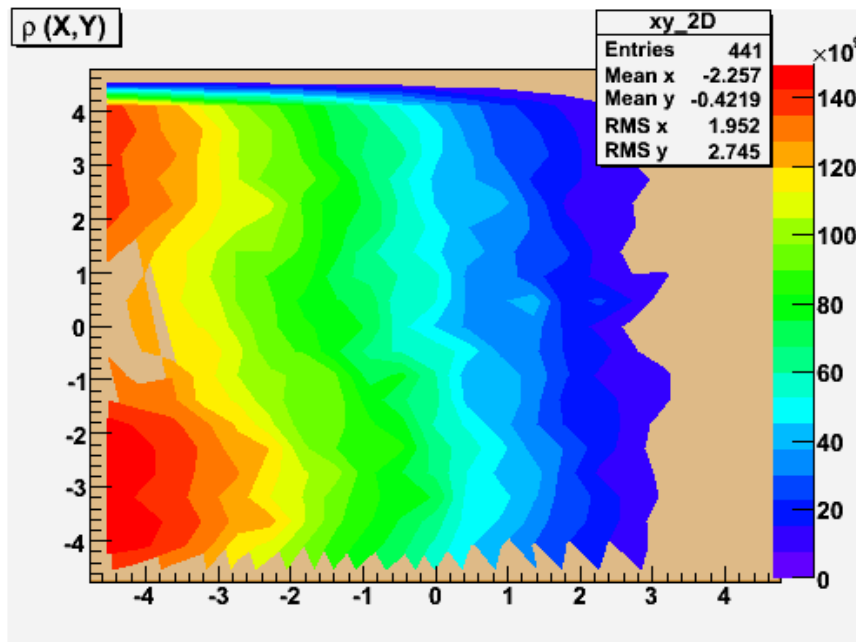
October 14, 2009

L.G. Vorobiev, APC Theory & Simulation meeting



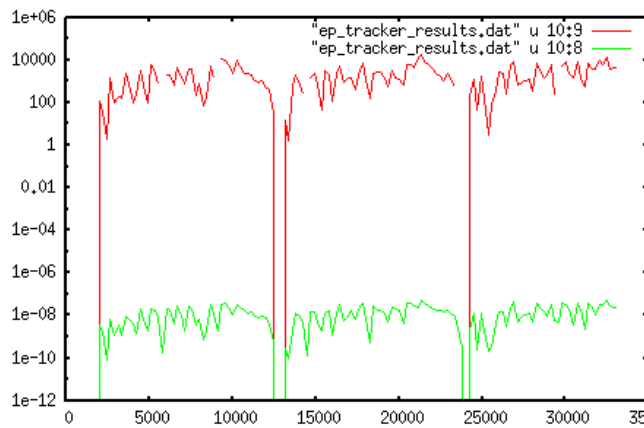
# ORBIT: Painting, Foil Issues

Two-hump hits distribution flattens the temperature distribution over the larger area

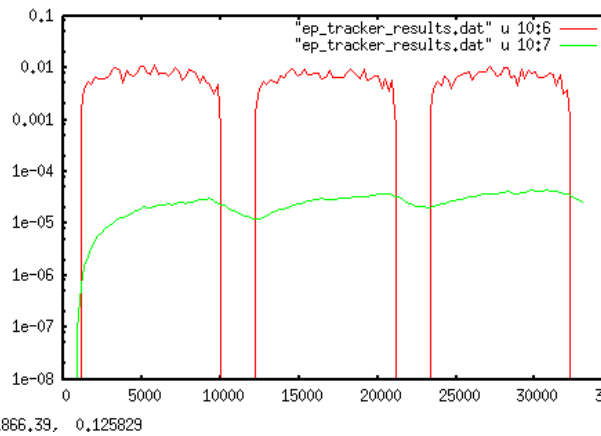


# ORBIT: ECloud status

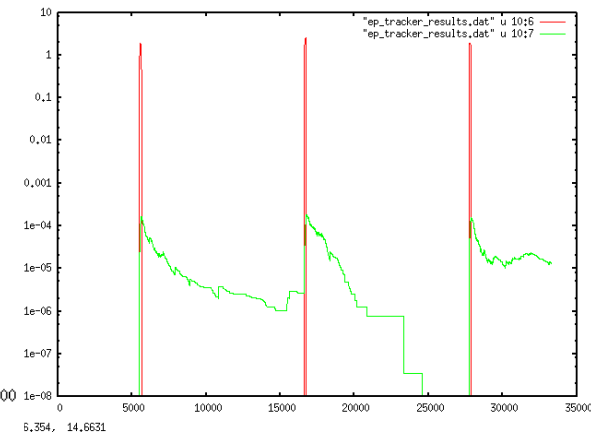
Before corrections  
Energy absorbed by  
surface (red, [MeV/sec/  
m]), Electron hitting  
surface (green [A/m])



Before corrections  
Proton Beam line density  
(red, [nC/m]), Electron  
cloud line density (green,  
[nC/m])



After corrections  
Proton Beam line  
density (red, [nC/m]),  
Electron cloud line  
density (green, [nC/m])



All plots horizontal dimension in [ns], NOT turns!

For MI a revolution time 11123.1 [ns], a bunch length 18.9 [ns]

Principal problem was the Ecloud was 1 bunch mode dedicated.  
SNS and PSR are right machines to model. MI has >500 bunches though.

# ORBIT: Foil hits and SuperCode extensions

## Recent fixes

- A standard routine dumpFoilHit() was re-written. Before it was mixing a particle hit count with an actual density.
- A new routine importing lattice/Twiss parameter files. An arbitrary file with strings may be imported directly from SuperCode script.

# ORBIT: Summary

## Further developments:

Foil and stripping  
SuperCode extensions  
Ecloud (for Bob Zwaska), Head-Tail modes (for Alexei)

## ORBIT users

Meigin Xiao, Dave Johnson  
Vladimir Nagaslaev  
Steve Werkema  
Leonid Vorobiev

## Coordination & Validation with

SNS (J.Holmes) and STRUCT (A.Drozhdin)